



- [-] Terrain
 - Save/load objects
- [-] Visibility
 - Free objects
 - Horizontal objects
- [-] Vertical objects
- [-] Trees
- [-] Roads
- [-] Houses
- [-] Cliffs
- [-] Craters
- [-] Bridges
- [-] Fences
- [-] Automatic generation
- [-] Other flags
- [-] Airfields
- [-] Locations
- [-] Sounds
- [-] Units
- [-] Markers

1 Airfields
Brush size



